



PROGRAM SCHEDULE – Module 1 – Creative Coding Using JavaScript

***PLEASE NOTE: Lunch and snacks will be provided.**

Monday, June 24 – Friday, June 28:

9 - 9:15 am	Arrival at Landmark & Group meeting and morning snack
9:15 - 10:30 am	Morning break-out session (STEM focused)
10:30 - 10:45 am	Break
10:45 am - 12 pm	Integrated Art Session
12 - 12:45 pm	Lunch
12:45 - 1:15 pm	Supervised Group Activity
1:15 - 2:30 pm	Afternoon Break-Out Session (STEM focused)
2:30 - 2:45 pm	Daily group wrap-up
3:00 pm	Student Pick up

PROGRAM SCHEDULE – Module 2 – Ecology of Field & Forest

***PLEASE NOTE: For this module, students will be spending time outdoors. We encourage students to be dressed appropriately. Rain coats, boots/sturdy shoes, and hats are encouraged, if deemed necessary by weather. Sunscreen and bug spray will be available. Lunch and snacks are provided.**

Monday, July 1 – Friday, July 5:

9 - 9:15 am	Arrival at Landmark & Group meeting and morning snack
9:15 - 10:30 am	Morning break-out session (STEM focused)
10:30 - 10:45 am	Break
10:45 am - 12 pm	Integrated Art Session
12 - 12:45 pm	Lunch
12:45 - 1:15 pm	Supervised Group Activity
1:15 - 2:30 pm	Afternoon Break-Out Session (STEM focused)
2:30 - 2:45 pm	Daily group wrap-up
3:00 pm	Student Pick up

***Program does not meet on Thursday, July 4, 2019.**